NATHAN BELLOW

Software Engineer

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- 📍 Montréal, QC
- 🔗 linkedin.com/in/nathanbellow
- 🐙 https://github.com/Natblow

EDUCATION

B.S.
Software Developer
Openclassrooms University

- 📅 January 2020 - April 2022
- 📍 France

SKILLS

Programming Languages & Frameworks

- Ruby (Ruby On Rails, Sinatra, Rack, Bridgetown)
- Javascript (VueJS, ReactJS, jQuery)
- SQL, Elixir (Phoenix)
- C, Java, PHP

Databases

- MySQL, PostgreSQL, MS SQL Server, Redis

Cloud

- AWS ElasticBeanstalk, AWS S3, AWS Lightsail
- Heroku, Render, Docker

Processes

- SCRUM, Agile

Environments

- Linux, Windows, OS X

ACTIVITIES

- RailsConf + RubyConf 2022
- Joined https://firstrubyfriend.org/ on my own initiative

WORK EXPERIENCE

Software Engineer

Agency of Learning

- 📅 November 2023 - February 2024　📍 Remote
- Helped develop an application designed for software development processes as well as hiring process applications such as www.candidate.fyi
- Pair programmed with fellow juniors & seniors engineers.

Software Engineer

Illuxi

- 📅 April 2022 - current　📍 Montréal, QC
- Led the end-to-end development and successful implementation of a cutting-edge **FinTech** application, resulting in **12% increase in user engagement**.
- Communicated with stakeholders to define project specifications and provided transparent progress updates, resulting in a **25% increase in stakeholder satisfaction**.
- Led task prioritization, responsibility allocation, and Pull Request reviews as the Team Lead, driving a **team efficiency increase of 40%**.
- Overcame complex challenges, resulting in a remarkable **30% enhancement in performance**.

Software Engineer

Bellow Media

- 📅 2019 - 2022　📍 Montréal, CA
- Engineered and sustained web applications catering to the needs of a Canadian NGO and a school which **increased donations by 11%**
- Utilized WordPress and Vue 3 to create static websites and landing pages (LPs) with seamless functionality and engaging user experiences
- Helped with existing Rails application to solve bugs issues.

PROJECTS

Dynamic Rock-Paper-Scissors Game (Ruby)

Creator https://github.com/Natblow/rockpaperscissors-rb

- 📅 2021
- Designed and implemented a command-line game featuring an intuitive interface and adjustable difficulty levels for enhanced user engagement.

Modern Events Management Platform (Ruby On Rails)

Creator https://github.com/Natblow/events_platform

- Developed a cutting-edge events management platform distinguished by its contemporary design and robust feature set, facilitating comprehensive event and attendee management.

Intuitive Survey and Analytics Platform (Ruby)

Creator https://github.com/Natblow/survey-rack-ruby

- Crafted a simple survey creation and management tool highlighted by its intuitive, user-friendly interface and advanced reporting capabilities for insightful data analysis.